

Cerro Coso College  
**Course Outline of Record Report**  
10/14/2021

## DMAC119 : Advanced Web Development

### General Information

Author:	<ul style="list-style-type: none"><li>Suzanne Ama</li><li>Stallings, Michelle</li><li>Taton, Vickie</li></ul>
Course Code (CB01) :	DMAC119
Course Title (CB02) :	Advanced Web Development
Department:	Business Information Technolog
Proposal Start:	Spring 2022
TOP Code (CB03) :	(0614.30) Website Design and Development
SAM Code (CB09) :	Clearly Occupational
Distance Education Approved:	Yes
Course Control Number (CB00) :	CCC000534528
Curriculum Committee Approval Date:	11/18/2016
Board of Trustees Approval Date:	03/09/2017
External Review Approval Date:	01/18/2013
Course Description:	This course provides students with the skills to develop content for mobile devices using Hypertext Markup Language 5 (HTML5). Particular emphasis is given to designing for small screens, including interface design, usability, and aesthetic style.
Submission Type:	New Course Materials Mandatory Revision  Update for Program Review. This course was assessed in Fall 2020, and there are no impacts for this course revision.
Author:	No value

### Faculty Minimum Qualifications

Master Discipline Preferred:	<ul style="list-style-type: none"><li>Computer Science</li></ul>
Alternate Master Discipline Preferred:	No value
Bachelors or Associates Discipline Preferred:	<ul style="list-style-type: none"><li>Computer Information Systems (Computer network installation, microcomputer technology, computer applications)</li><li>Multimedia</li></ul>
Additional Bachelors or Associates Discipline Preferred:	No value

### Course Development Options

Basic Skills Status (CB08)

Course Special Class Status (CB13)

Grade Options

Course is not a basic skills course.

Allow Students to Gain Credit by Exam/Challenge

**Rationale For Credit By Exam/Challenge**

No value

**Course Support Course Status (CB26)**

Course is not a support course

Course is not a special class.

**Allowed Number of Retakes**

0

**Retake Policy Description**

Non-Repeatable Credit

- Letter Grade Methods
- Pass/No Pass

**Course Prior To College Level (CB21)**

Not applicable.

Allow Students To Audit Course

## Associated Programs

Course is part of a program (CB24)

**Associated Program**

**Award Type**

**Active**

CC Web Professional

Certificate of Achievement

Summer 2018

CC Web Professional

A.S. Degree Major

Summer 2018

Web Professional Associate of Science (In Development)

A.S. Degree Major

Fall 2022

Web Professional Certificate of Achievement (In Development)

Certificate of Achievement

Fall 2022

## Transferability & Gen. Ed. Options

**Course General Education Status (CB25)**

Y

**Transferability**

Transferable to CSU only

**Transferability Status**

Approved

## Units and Hours

### Summary

**Minimum Credit Units (CB07)** 3

**Maximum Credit Units (CB06)** 3

<b>Total Course In-Class (Contact) Hours</b>	90
<b>Total Course Out-of-Class Hours</b>	72
<b>Total Student Learning Hours</b>	162
<b>Faculty Load</b>	0

### Credit / Non-Credit Options

**Course Credit Status (CB04)**

Credit - Degree Applicable

**Course Non Credit Category (CB22)**

Credit Course.

**Non-Credit Characteristic**

No Value

**Course Classification Status (CB11)**

Credit Course.

Variable Credit Course

**Funding Agency Category (CB23)**

Not Applicable.

Cooperative Work Experience Education Status (CB10)

### Weekly Student Hours

	In Class	Out of Class
Lecture Hours	2	4
Laboratory Hours	3	0
Activity Hours	0	0

### Course Student Hours

<b>Course Duration (Weeks)</b>	18
<b>Hours per unit divisor</b>	54
<b>Course In-Class (Contact) Hours</b>	
Lecture	36
Laboratory	54
Activity	0
<b>Total</b>	90
<b>Course Out-of-Class Hours</b>	
Lecture	72
Laboratory	0
Activity	0
<b>Total</b>	72

### Time Commitment Notes for Students

No value

### Faculty Load

**Extra Duties:** 0

**Faculty Load:** 0

### Units and Hours - Weekly Specialty Hours

Activity Name	Type	In Class	Out of Class
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No Value

No Value

No Value

No Value

## Pre-requisites, Co-requisites, Anti-requisites and Advisories

### Advisory

#### DMAC211 - Web Scripting with JavaScript (in-development)

Advanced web development, and mobile development, in particular, requires comprehension of the Document Object Model (DOM). DOM will be taught at the beginning of DMA C119. However, DMA C211 Web Scripting with Javascript also includes this concept, and students would benefit from having that previous exposure to the concept.

### AND

### Advisory

#### DMAC111 - Fundamentals of Web Development (in-development)

Development for mobile devices requires a strong appreciation for the need to separate content (markup) from presentation (stylesheets). Additional HTML and CSS skills are required through the intermediate level to prepare students for advanced markup and the use of HTML5.

## Entrance Skills

Entrance Skills

Description

No value

No value

## Limitations on Enrollment

Limitations on Enrollment

Description

No value

No value

## Specifications

Methods of Instruction

Methods of Instruction

Audiovisual

Rationale

Example: Students watch assigned LinkedIn Learning video on responsive design.

Methods of Instruction

Outside reading

Rationale

Example: Students read assigned textbook chapter on optimizing web layout for devices.

<b>Methods of Instruction</b>	Lecture			
<b>Rationale</b>	Example: Students read instructor lecture on drawing with HTML5.			
<b>Methods of Instruction</b>	Peer analysis, critique & feedback			
<b>Rationale</b>	Example: Students provide feedback on peers' incremental enhancements to a responsive web site.			
<b>Assignments</b>				
A. Textbook and web readings Example: Read assigned chapters from the HTML5 Missing Manual.				
B. Web site assignments Example: Students create an HTML5 form that validates.				
<b>Methods of Evaluation</b>	<b>Rationale</b>			
Homework	A. Web site assignments Example: Students create an HTML5 form that validates.			
Tests	B. Quizzes Example: Students complete a quiz relating to the current week's content.			
Participation	C. Discussion assignments Example: Students critique their peers' work according to a rubric.			
Distance Education Description: how outcomes are evaluated	Students complete assignments and projects in open source software, and they submit assignments and projects as attachments in Canvas discussion forums where the instructor and peers provide feedback. The assignments are one week in duration, and the projects are two weeks in duration. Instructor formative feedback is provided in the discussions to allow for refinement of the final artifact. A component of evaluation is weekly participation in the discussions. Rubrics are provided for all assignments and projects. A separate rubric is also created for SLO assessment. The activities of grading and assessing are distinct. The evaluation criteria and rigor is identical, regardless of delivery mode.			
<b>Equipment</b>				
No Value				
<b>Textbooks</b>				
<b>Author</b>	<b>Title</b>	<b>Publisher</b>	<b>Date</b>	<b>ISBN</b>
Frain, B.	Responsive Web Design with HTML5 and CSS	Packt Publishing	2020	978-1839211560
<b>Other Instructional Materials</b>				
No Value				
<b>Materials Fee</b>				
No				

## Learning Outcomes and Objectives

### Course Objectives

No value

### CSLOs

#### Use valid, semantic Hypertext Markup Language (HTML) to enhance interaction between content, users, and search engines

Expected SLO Performance: 0.75

*Business Information  
Technolog  
Web Professional  
Certificate of Achievement*

3. Use valid markup, cascading style sheets, semantic encoding, accessibility compliance, and error-free scripting in the creation of Web content. Assessment:This will be assessed and scored with an exam.

#### Apply advanced Cascading Style Sheets (CSS) techniques including web fonts, gradients, transitions, transforms, and responsive design for multiple devices.

Expected SLO Performance: 0.75

*Business Information  
Technolog  
Web Professional  
Certificate of Achievement*

3. Use valid markup, cascading style sheets, semantic encoding, accessibility compliance, and error-free scripting in the creation of Web content. Assessment:This will be assessed and scored with an exam.

#### Use HTML5 application program interfaces (APIs) including canvas, multimedia, geolocation, and others relating to web applications.

Expected SLO Performance: 0.75

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Technolog  
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3. Use valid markup, cascading style sheets, semantic encoding, accessibility compliance, and error-free scripting in the creation of Web content. Assessment:This will be assessed and scored with an exam.

#### Use the console to reveal and manipulate the Document Object Model of a given document.

Expected SLO Performance: 0.75

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2. Demonstrate technical and creative mastery of the creation of Web media, such as graphics, motion graphics, and interactive media. Assessment:This will be assessed with a project, scored by a rubric

#### Demonstrate proficiency in using GitHub as a collaborative tool for version control.

Expected SLO Performance: 0.75

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2. Demonstrate technical and creative mastery of the creation of Web media, such as graphics, motion graphics, and interactive media. Assessment:This will be assessed with a project, scored by a rubric

## Outline

### Course Outline

- I. HTML
  - A. Validation
    - 1. Hypertext Markup Language (HTML) Specification History

- a. HTML 4.1
- b. XHTML 1.0
- c. Demise of XHTML 2.0
- 2. HTML5 specification and Validation Concepts
  - a. How to Validate
  - b. Validation vs. Linting
  - c. Coding Best-Practices
- B. Content Model
  - 1. Kinds of Content
    - a. Metadata Content
    - b. Flow Content
    - c. Sectioning Content
    - d. Heading Content
    - e. Phrasing Content
    - f. Embedded Content
    - g. Interactive Content
  - 2. New Elements
    - a. nav
    - b. section
    - c. article
    - d. aside
    - e. footer
    - f. figure
    - g. figcaption
    - h. cite
    - i. address
    - j. small
    - k. mark
  - 3. Semantic Markup and Specifications
    - a. ARIA
    - b. Microformats
    - c. Microdata
    - d. RDFa
  - C. Forms
    - a. Form Elements and Attributes
      - a. Datalist
      - b. Progress Bars and Meters
      - c. Command
      - d. Menu
      - e. ContentEditable
      - f. DesignMode
      - g. New Input Types
      - i. Email Addresses
      - ii. URLs
      - iii. Search Boxes
      - iv. Telephone Numbers
      - v. Sliders
      - vi. Dates and Times
      - vii. Colors
    - b. Form Validation
- II. Advanced Cascading Style Sheets (CSS)
  - A. CSS3
    - 1. Browser Support
    - 2. Rounded Corners
    - 3. Drop Shadows
    - 4. Transparency
    - 5. Gradients
    - 6. Transitions
    - 7. Transformations
    - 8. Web Fonts
  - B. Responsive Design
    - 1. Principles
    - 2. Techniques
    - 3. Boilerplate
    - 4. Modernizr
    - 5. Media Queries
- III. HTML5 APIs

- A. Canvas
  - 1. Drawing
    - a. Straight Lines
    - b. Curved Lines
    - c. Paths and Shapes
    - d. Transforms
    - e. Transparency
  - 2. Painting; Patterns; and Gradients
    - a. Shadows
    - b. Gradients
  - 3. Resizing and Saving
  - 4. Animation
- B. Audio and Video
  - 1. Audio
  - 2. Video
  - 3. Source
- C. Geolocation
  - 1. Concepts
  - 2. Coordinates
  - 3. Maps
- D. Web Workers
- IV. Document Object Model
  - A. What is the DOM?
  - B. The document tree
  - C. Choosing and isolating elements
  - D. Traversing up and down DOM nodes
  - E. Changing HTML attributes
  - F. Modifying elements as text
  - G. Creating and appending nodes
  - H. Cloning and removing nodes
- V. Git and Version Control
  - A. Define Version Control
  - B. GitHub
    - 1. Installation
    - 2. Configuration
    - 3. Git Commands
      - a. Repository checkout
      - b. Add
      - c. Commit
      - d. Push
      - e. Pull
      - f. Branch
      - g. Fork
      - h. Update
      - i. Merge
  - 4. Collaboration and Networking

- I. HTML
  - A. Validation
    - 1. Hypertext Markup Language (HTML) Specification History
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      - f. Embedded Content
      - g. Interactive Content



## 2. New Elements

- a. nav
- b. section
- c. article
- d. aside
- e. footer
- f. figure
- g. figcaption
- h. cite
- i. address
- j. small
- k. mark

## 3. Semantic Markup and Specifications

- a. ARIA
- b. Microformats
- c. Microdata
- d. RDFa
- C. Forms
  - a. Form Elements and Attributes
  - a. Datalist
  - b. Progress Bars and Meters
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  - e. ContentEditable
  - f. DesignMode
  - g. New Input Types
  - i. Email Addresses
  - ii. URLs
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  - vi. Dates and Times
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- II. Advanced Cascading Style Sheets (CSS)
  - A. CSS3
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## Lab Outline

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### 3. Semantic Markup and Specifications

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##### a. Form Elements and Attributes

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##### e. ContentEditable

##### f. DesignMode

##### g. New Input Types

##### i. Email Addresses

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##### iii. Search Boxes

##### iv. Telephone Numbers

##### v. Sliders

##### vi. Dates and Times

##### vii. Colors

##### b. Form Validation

#### II. Advanced Cascading Style Sheets (CSS)

##### A. CSS3

##### 1. Browser Support

##### 2. Rounded Corners

##### 3. Drop Shadows

##### 4. Transparency

##### 5. Gradients

##### 6. Transitions

##### 7. Transformations

##### 8. Web Fonts

##### B. Responsive Design

##### 1. Principles

##### 2. Techniques

##### 3. Boilerplate

##### 4. Modernizr

##### 5. Media Queries

#### III. HTML5 APIs

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      - h. Update

i. Merge

4. Collaboration and Networking

## Delivery Methods

**Delivery Method:** Please list all that apply -Face to face -Online (purely online no face-to-face contact) -Online with some required face-to-face meetings ("Hybrid") -Online course with on ground testing -iTV – Interactive video = Face to face course with significant required activities in a distance modality -Other

- Face to face
- Online (purely online no face-to-face contact)
- Online with some required face-to-face meetings ("Hybrid")
- iTV – Interactive video = Face to face course with significant required activities in a distance modality

**Rigor Statement:** Assignments and evaluations should be of the same rigor as those used in the on-ground course. If they are not the same as those noted in the COR on the Methods of Evaluation and out-of-class assignments pages, indicate what the differences are and why they are being used. For instance, if labs, field trips, or site visits are required in the face to face section of this course, how will these requirements be met with the same rigor in the Distance Education section? Describe the ways in which instructor-student contact and student-student contact will be facilitated in the distance ed environments.

All assignments in distance education course sections of DMA C119 are of the same rigor as those in the on-ground section, except that students in purely online sections will submit all of their assignments virtually. Instructor evaluation of student work in distance education course sections is the same as in the on-ground course section, except that evaluation of student work in the online version is presented virtually. Instead of onsite lectures, hybrid and online courses use a variety of methods including, but not limited to videos, and written lecture notes. Students will interact with the instructor and other students via discussion forums or similar methods.

**Good practice requires both asynchronous and synchronous contact for effective contact. List the methods expected of all instructors teaching the course.** -Learning Management System -Discussion Forums -Message -Other Contact -Chat/Instant Messaging -E-mail -Face-to-face meeting(s) -Newsgroup/Discussion Board -Proctored Exam -Telephone -iTV - Interactive Video -Other

- Discussion Forums
- Message
- Chat/Instant Messaging
- E-mail

**Software and Equipment:** What additional software or hardware, if any, is required for this course purely because of its delivery mode? How is technical support to be provided?

Only open source software is required, which is specified in the syllabus and course. Technical support will be provided by the instructor.

**Accessibility:** Section 508 of the Rehabilitation Act requires access to the Federal government's electronic and information technology. The law covers all types of electronic and information technology in the Federal sector and is not limited to assistive technologies used by people with disabilities. It applies to all Federal agencies when they develop, procure, maintain, or use such technology. Federal agencies must ensure that this technology is accessible to employees and the public to the extent it does not pose an "undue burden". I am using -iTV—Interactive Video only -Learning management system -Publisher course with learning management system interface.

- Learning management system

**Class Size:** Good practice is that section size should be no greater in distance ed modes than in regular face-to-face versions of the course. Will the recommended section size be lower than in on-ground sections? If so, explain why.

Class size will not be lower than on-ground sections.

**Emergency Distance Education Options** The course will operate in remote delivery mode when all or part of the college service area is under an officially declared city, county, state, or federal state of emergency, including (check all that apply) - Online including all labs/activity hours - Hybrid with online lecture and onsite lab/activity hours - Correspondence education in high school and prison facilities - None. This course will be cancelled or paused if it cannot be held fully onsite.

- Online including all labs/activity hours