Cerro Coso College
Course Outline of Record Report
10/11/2021

ARTC253 : Sculpture II

General Information

Author:	• Loren Sandvik • King, Sarah • Darty, Lisa
Course Code (CB01) :	ARTC253
Course Title (CB02) :	Sculpture II
Department:	Visual & Performing Arts
Proposal Start:	Spring 2019
TOP Code (CB03) :	(1002.20) Sculpture
SAM Code (CB09) :	Non-Occupational
Distance Education Approved:	No
Course Control Number (CB00) :	No value
Curriculum Committee Approval Date:	04/27/2018
Board of Trustees Approval Date:	06/14/2018
External Review Approval Date:	06/14/2018
Course Description:	This course introduces intermediate sculptural principles, concepts, processes, and techniques. A combined lecture and studio approach provides students with the opportunity to develop perceptual skills that enable them to create sculptures for personal artistic expression.
Submission Type:	We are bringing this course back to provide an upper-level sculpture course. This way sculpture students have an option for the program elective. No value
Author:	No value

Faculty Minimum Qualifications

Master Discipline Preferred:	• Art
Alternate Master Discipline Preferred:	No value
Bachelors or Associates Discipline Preferred:	No value
Additional Bachelors or Associates Discipline Preferred:	No value

Course Development Options

Basic Skills Status (CB08)

Course is not a basic skills course.

Course Special Class Status (CB13)

Course is not a special class.

Grade Options

• Letter Grade Methods
• Pass/No Pass

☐ Allow Students to Gain Credit by Exam/Challenge

Allowed Number of Retakes

0

Course Prior To College Level (CB21)

No value

Exam/Challenge   0   No value

Rationale For Credit By Exam/Challenge   **Retake Policy Description**   ☑ Allow Students To Audit Course

No value   No value

Course Support Course Status (CB26)

No value

Associated Programs

☑ Course is part of a program (CB24)

Associated Program	Award Type	Active
CC Liberal Arts: Arts & Humanities	A.A. Degree Major	Summer 2018 to Fall 2020
Liberal Arts: Arts & Humanities Associate in Arts Degree	A.A. Degree Major	Fall 2020
Liberal Arts: Arts & Humanities Associate in Arts Degree (In Development)	A.A. Degree Major	Spring 2022

Transferability & Gen. Ed. Options

Course General Education Status (CB25)

No value

Transferability   **Transferability Status**

Transferable to both UC and CSU   Approved

Cerro Coso General Education Requirements	Categories	Status	Approval Date	Comparable Course
Area 3.1	Humanities Active Participation	Approved	No value	No Comparable Course defined.

Units and Hours

Summary

Minimum Credit Units (CB07)	3
Maximum Credit Units (CB06)	3

Total Course In-Class (Contact) Hours	108
Total Course Out-of-Class Hours	54
Total Student Learning Hours	162
Faculty Load	0

Credit / Non-Credit Options

Course Credit Status (CB04)

Credit - Degree Applicable

Course Non Credit Category (CB22)

Credit Course.

Non-Credit Characteristic

No Value

Course Classification Status (CB11)

Credit Course.

Funding Agency Category (CB23)

No value

☐ Cooperative Work Experience Education Status (CB10)

☐ Variable Credit Course

Weekly Student Hours

	In Class	Out of Classs
Lecture Hours	1.5	3
Laboratory Hours	4.5	0
Activity Hours	0	0

Course Student Hours

Course Duration (Weeks)	18
Hours per unit divisor	54
Course In-Class (Contact) Hours	
Lecture	27
Laboratory	81
Activity	0
Total	108
Course Out-of-Class Hours	
Lecture	54
Laboratory	0
Activity	0
Total	54

Time Commitment Notes for Students

No value

Faculty Load

Extra Duties: 0

Faculty Load: 0

Units and Hours - Weekly Specialty Hours

Activity Name	Type	In Class	Out of Class
No Value	No Value	No Value	No Value

Pre-requisites, Co-requisites, Anti-requisites and Advisories

Prerequisite

ARTC151 - Sculpture I

Student must have the skills learned in Sculpture I before beginning Sculpture II.

Entrance Skills

Entrance Skills	Description
No value	No value

Limitations on Enrollment

Limitations on Enrollment	Description
No value	No value

Specifications

Methods of Instruction

Methods of Instruction	Audiovisual
Rationale	No value

Methods of Instruction	Field Trip
Rationale	No value

Methods of Instruction	Group Work
Rationale	No value

Methods of Instruction	Laboratory
Rationale	No value

Methods of Instruction	Lecture
Rationale	No value

Assignments

Library research, written essays, museum and gallery visits, attendance at cultural events related to art or sculpture. Example: Students are required to research a specific artist in order to more thoroughly understand his or her contribution to the field of sculpture.

Methods of Evaluation	Rationale
Project	Projects. Example: Students plan, design and construct a 3-dimensional form using a specific material; project will be graded with a rubric.
Homework	Written assignments, which may include quizzes, essays, vocabulary lists, exams, or reports. Example: Students complete multiple choice quizzes to assess knowledge of presented lecture or demonstration content.
Participation	Participation. Example: Students will engage in group and individual critiques in oral or written formats.
Project	Portfolio review. Example: Instructor and students will examine, discuss and critique the body of student work created during the semester.

Equipment

No Value

Textbooks

Author	Title	Publisher	Date	ISBN
Andrews, O	Living Materials: A Sculptor's Handbook, 1st ed	University of California Press	1988,Standard text used in college level courses; C-ID recommended	
Kelly, J	The Sculptural Idea, 4th ed	Waveland Press	2003	Standard text used in college level courses; C-ID recommended

Other Instructional Materials

No Value

Materials Fee

$20.00 This fee pays for art materials that will result in art projects that students will take with them. Typical materials include: 20 gauge sheet metal, 2' x 4' sheet, $8.25; fasteners (screws, pop-rivets), $1.00; rebar tie wire, 130', $1.33; 1/2" rebar, 20', $7.11; nails, 20, $0.20; furring strips, 8', $0.89; and plaster, 30 lbs, $5.84; for a total of $24.62.

Learning Outcomes and Objectives

Course Objectives

The principle aim of this course is to establish a greater understanding of three-dimensional space, its opportunities for visual expression and communication, and the materials and techniques for making sculpture. This course places an emphasis on the student's search to establish a personal direction in sculpture.

Students will demonstrate the ability to choose problems that they wish to express in sculpture.

Students will demonstrate the ability to select materials and processes that are appropriate to the expression of their concepts.

Students will be able to demonstrate the ability to use at least one sculpture material on an advanced level.

Students will demonstrate the ability to use certain hand tools and power tools, that may be required, properly and safely.

Students will demonstrate an advanced understanding of at least one sculptural approach to media, such as, manipulation, substitution, subtraction, and manipulation.

Students will demonstrate an understanding of the appropriateness for the choice of materials in relation to a chosen sculptural process.

Students will demonstrate the ability to analyze their work and the work of others during classroom critiques.

Students will research one stylistic approach to art and evaluate their own work in relationship to this style.

Students will demonstrate an understanding of good-craftsmanship by exhibiting good craftsmanship in all completed work.

CSLOs

Produce intermediate level sculpture projects using the basic tools and forming techniques of sculpture (manipulative, substitution, subtractive, additive, fabrication, assemblage etc.) in a safe and appropriate manner.   Expected SLO Performance: 70.0

Express intermediate aesthetic or conceptual intents in various three dimensional media that may include several of the following, but are not limited to: plaster, clay, wood, stone, glass, bronze, iron, steel, concrete and the use of digital technologies such as 3D printers and scanners.

Display intermediate skills and craftsmanship in sculpture media using the formal principles of design and visual elements.

<div align="right">Expected SLO Performance: 70.0
Expected SLO Performance: 70.0</div>

Create intermediate sculptural works that demonstrate understanding of representational, abstract, non-objective, or conceptual imagery.

<div align="right">Expected SLO Performance: 70.0</div>

Examine and describe historical and contemporary developments, trends, materials, and approaches in sculpture.

<div align="right">Expected SLO Performance: 70.0</div>

Assess and critique intermediate sculptural works in group, individual, and written contexts using relevant critique formats, concepts and terminology.

<div align="right">Expected SLO Performance: 70.0</div>

Outline

Course Outline

1. Intermediate Sculpture Principles
a. Subtractive
b. Additive
c. Fabrication
d. Casting/Mold Making
e. Installation

2. Intermediate Imagery/Approaches
a. Representational
b. Abstract
c. Non-objective
d. Conceptual

3. Artist's Habits and Behaviors
a. Creative thinking
b. Problem solving
c. Decision making
d. Process privileging
e. Productivity/ self sufficiency

4. Intermediate Visual elements and design
a. Line
b. Shape
c. Texture
d. Time
e. Color
f. Kinetic

5. Analysis of individually; nationally and internationally produced artwork
a. Application of medium specific vocabulary
b. Historical
c. Cultural
d. Physical
e. Oral presentation of individually produced art
f. Written Interpretations of Artifacts

6. Contemporary trends in Sculpture
a. Artists
b. Materials
c. Subjects/Approaches

Lab Outline

1. Intermediate work in materials - Exploration and Manipulation
a. Metal
b. Wood
c. Plaster
d. Clay
e. Paper
f. Found object

2. Intermediate Use of Tools
a. Specialized equipment
b. Maintenance
c. Safety
d. Toxins

3. Focused Studio Projects - Issues and Processes
a. Three dimensional awareness
b. Organizational principles
c. Additive
d. Subtractive
e. Metal Fabrication
f. Casting/Mold making

4. Skills building involving tools; processes and material manipulation
a. Wood
i. cutting
ii. shaping
iii. bending
iv. drilling
v. fastening
vi. laminating
vii. sanding
viii. finishing
b. Metal
i. welding
ii. cutting
iii. shaping
iv. bending
v. drilling
vi. punching
vii. fastening
viii. grinding
ix. sanding
x. finishing
c. Clay
i. additive
ii. subtractive
iii. mixing
iv. shaping
v. molding
d. Mold making
i. Plaster
ii. clay
iii. cement
iv. latex
v. hydro cal
vi. resin
vii. plastic
viii. undercutting
ix. release agents
e. Paper
i. cutting
ii. folding
iii. scale
iv. volume
f. Found objects/Assemblage

Delivery Methods and Distance Education

Delivery Method: Please list all that apply -Face to face -Online (purely online no face-to-face contact) -Online with some required face-to-face meetings ("Hybrid") -Online course with on ground testing -iTV – Interactive video = Face to face course with significant required activities in a distance modality -Other

Face to face

Rigor Statement: Assignments and evaluations should be of the same rigor as those used in the on-ground course. If they are not the same as those noted in the COR on the Methods of Evaluation and out-of-class assignments pages, indicate what the differences are and why they are being used. For instance, if labs, field trips, or site visits are required in the face to face section of this course, how will these requirements be met with the same rigor in the Distance Education section?

No Value

Effective Student-Instructor Contact: Good practice requires both asynchronous and synchronous contact for effective contact. List the methods expected of all instructors teaching the course. -Learning Management System -Discussion Forums -Moodle Message -Other Contact -Chat/Instant Messaging -E-mail -Face-to-face meeting(s) -Newsgroup/Discussion Board -Proctored Exam -Telephone -iTV - Interactive Video -Other (specify)

E-mail
Face-to-face meeting(s)

Software and Equipment: What additional software or hardware, if any, is required for this course purely because of its delivery mode? How is technical support to be provided?

No Value

Accessibility: Section 508 of the Rehabilitation Act requires access to the Federal government's electronic and information technology. The law covers all types of electronic and information technology in the Federal sector and is not limited to assistive technologies used by people with disabilities. It applies to all Federal agencies when they develop, procure, maintain, or use such technology. Federal agencies must ensure that this technology is accessible to employees and the public to the extent it does not pose an "undue burden". I am using -iTV—Interactive Video only -Learning management system -Publisher course with learning management system interface.

No Value

Class Size: Good practice is that section size should be no greater in distance ed modes than in regular face-to-face versions of the course. Will the recommended section size be lower than in on-ground sections? If so, explain why.

No Value